PROMINENT ALUMNI TESTIMONIAL



S. Ramesh (2013-2018) Trainee Executive SPi Technologies India Pvt Ltd, Chennai.

I would like to thank PMIST for being so supportive and helping me throughout to develop my personality thereby making me what I am today.



A.Mohamed Azarudeen (2014 - 2019)Software Engineer, Kriyatec IT Systems, Chennai.

I feel very proud that I Studied at Periyar Maniammai Institute of Science and Technology. The syllabus we had was always one step ahead of what expected in the industry.



E. Prinitha (2014-2019) Web Developer. Telloquent Solutions Pvt. Ltd., Bangalore, Karnataka.

I feel proud on saying that I have completed my graduation in Periyar Maniammai Institute of science and Technology. My staff members helped me a lot in all my academic and extension activities

NOTABLE ACHIEVEMENTS

- Consultancy Projects
- Funded Projects from TNSCST
- Paper Publications
- Young Scientist Awards
- Released Album Song for Thanjavur.
- Developed various Animated Advertisement, Infotainment

projects and animated e-contents

- Best NSS officer award
- Best Teacher Award 3 consecutive years from 2016-2018)
- Animated e-content for School Students (2017-2018)



PERIYAR MANIAMMAI INSTITUTE OF SCIENCE & TECHNOLOGY (Deemed to be University)

Periyar Nagar, Vallam, Thanjavur - 613 403, Tamilnadu, India.





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MY UNIVERSITY MY FUTURE

DEPARTMENT OF

SOFTWARE ENGINEERING

B.Sc. Animation and Multimedia

B.Sc. Computer Science

B.Sc. Artificial Intelligence

M.Sc. Computer Science



in that is a ball

VALUE ADDED

CERTIFICATION

COURSES

DURING THE ACADEMIC PERIOD FOR MORE EMPLOYMENT **OPPORTUNITIES**

· 2D Animation · Deep Learning · IOT

3D Modelling

https://iirfranking.com/wp-content/ uploads/2020/11/Deemed-University-AA.pdf

INNOVATE

TRANSFORM

100-deemed-universities/

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ESTABLISHMENT

Department of Software Engineering was started in the year 2001 with the objective of developing eminent technocrats. From the academic year 2008 -2009 onwards, the Periyar Maniammai Institute of Science and Technology has equipped this Department with new syllabus and curriculum of its own.

FACILITIES AVAILABLE

Computer Lab, Editing Suite and Dubbing Studio, Animation and Multimedia Lab, VFX Studio, Claymation and Creative Art Studio

PROGRAMME OVERVIEW

B.Sc. (Animation and Multimedia)

This programme is designed for candidates who want to explore their creativity and skills in the field of Animation and Multimedia. It is an exciting field which requires skills of creativity, visualization, storytelling ability and an excellent technical hands on computers to make an unrealistic world of imagination into a realistic one.

B.Sc. Computer Science

This is a three year undergraduate programme which deals with courses

and topics related to computer science. Technological implementation of computer systems is the main focus of the programme. This programme ranges widely from creating quality professionals to research fellows who are working in every sector of the world today.

. B.Sc. Artificial Intelligence

B.Sc. in Artificial Intelligence is a three year undergraduate programme with the objective to develop purposeful competencies in Artificial Intelligence and open the door to new and exciting career paths

This is a three years undergraduate programme deals with courses related to Artificial Intelligence, which is a hot core field, rapidly growing in this automation era. This course makes familiar with basic principles of Artificial Intelligence towards analytical thinking, problem solving, programming skills to construct artificial system using machine learning and to equip the graduate to successfully work in the current revolution industry.

M.Sc. Computer Science

M.Sc. in Computer Science is a two

year post graduate programme with the objective to develop advanced programming skills, strategies to solve various logical challenges in various thrust areas of Computer Science and to brings out several career opportunities. The Computer Science graduates are high demand in today's digital society, who gain great positions in companies at the forefront of technological advancements.

SCOPE OF THE DEPARTMENT

. B.Sc. (Animation and Multimedia)

Three year undergraduate and unique programme for visual effects, 2D and 3D animations. The Programme helps to produce full-fledged animation professionals with the skills & confidence to build a rewarding career in the field of animation, advertisement, graphics design, modeling and game design.

Employment Opportunities:

Animator, Game Designer, Video Editor, Dubbing Editor, Visualizer and Graphic Designer.

. B.Sc. Computer Science

Three year undergraduate programme which deals with courses related to computer applications and services. Computer Science graduates have scope in Software Companies and Government sectors and also further pursue M.Sc. or M.C.A.

Employment Opportunities:

Application Developer, Database Administrator, System Administrator, Network Administrator and Web Designer.

. B.Sc. Artificial Intelligence

This programme is an amalgamation of Artificial Intelligence, Computer Science, Robotics and Machine

learning. This will equip with both the computing and scientific skills to solve real-world problems. Career opportunities for this programme have escalated recently due to its surging demands in industries

Employment Opportunities

Business Intelligence Developer, Al Data Analyst, Data Scientist, UX designer, Natural Language Processing Programmer, Research Scientist

. M.Sc. Computer Science

M. Sc Computer Science programme is completely elevated spectrum of the study of computer science and graduates are well-versed with the technicalities of the computer science domain. This programme includes Internet of Things, Web Technologies, Virtual and Augmented reality, Machine Learning, Artificial Intelligence, Pervasive Computing, Deep Learning, Big Data Analytics, Block Chain Management, Natural Language Processing network architecture, and database design.

Employment Opportunities:

Software Quality Analyst, Data Scientist, Software Developer, Software Engineer, Software Test Engineer, Database Administrator.

BEST PRACTICES

- Students of Software Engineering department maintaining various YouTube channels to exhibit their skills and knowledge.
- Photography, Audio & Video Editing, Video Advertisement, Brochure Design, Flex Design (for various Institution activities)— done by the faculty and students.